# Co-simulation of Distributed Embedded Real-time Control Systems 



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## Agenda

- Context and motivation
- Basic techniques: Bond-graphs and VDM++
- Case study : Water tank level controller
- Tool support and integrated operational semantics
- Results and conclusions
- Current and future work

Beyond the Ordinary: Design of Embedded Real-time Control


- BODERC project @ ESI
- Sept 2002 - Apr 2007
- Multi-disciplinary design
- mechanics
- electronics
- software
- High-tech systems focus
- Early life cycle trade-offs
- Industry as a laboratory
- http://www.esi.nl/boderc


## Design of High-Tech Systems - State of Practice



- design is typically monodisciplinary organised
- domain specific methods and custom tools are used
- out-of-phase development and system-level focus lacking
- cross-cutting concerns postponed to the integration phase
- late validation \& feedback
" INTEGRATION HELL "


## Multi-disciplinary Systems Design - The Vision



- system level approach
- model-driven design
- integrated models \& tools
- rapid evaluation
- early feedback
- support design dialogue
- continuous integration
- continuous validation
- less effort overall
- higher quality


## The Challenge - Integrated Design Models (1)

- Notations and analysis techniques used by the disciplines are fundamentally different
- mechanics : finite element methods
- electronics : differential or difference equations
- software : labelled transition systems
- Is a common notation feasible* at all?
* [Henzinger \& Sifakis, FM 2006 key note, LNCS 4085, pp 1-15]


## The Challenge - Integrated Design Models (2)

- scope of discipline specific tools is widening
- Matlab Simulink $\rightarrow$ Stateflow, Real-Time Workshop, TrueTime
- Rhapsody $\rightarrow$ Simulink
- UML $\rightarrow$ SysML
- bigger piece of the pie $=$ satisfy all stakeholders
- problems : poor abstraction, restrictive MoCs
- novel actor-based techniques* : Ptolemy-II
- problems : disruptive approach, poor semantics
* [ http://ptolemy.eecs.berkeley.edu ]


## Our approach - Integrated Design Models (3)

- Cross the continuous time - discrete event divide
- Select a well-defined (formal) notation on either side
- Explore semantic integration of those notations
- Implement tool support for these extensions
- Investigate models by (reliable) co-simulation
- Expected benefits:
- good abstraction facilities on both sides of the divide
- supports light-weight modelling required in early stages
- few a-priori MoC specific restrictions $\rightarrow$ avoid design bias
- fits in design flow $\rightarrow$ low acceptance threshold for industrial uptake


## Continuous Time Realm - Bond Graphs

- dynamic systems modelling, physics domain independent
- mechanics
- electronics

- pneumatics
- graphical notation: Bond graphs*
- formal analysis for algebraic loops and differential causalities
- model validation through simulation and visualisation
- industry grade tool support http://www.20sim.com
* [ Gawthrop, Bevan, IEEE Control Systems
 Magazine, April 2007, pp 24-45]


## Discrete Event Realm - VDM++

- object-oriented formal modelbased specification language
- concurrency through threads
- round-trip engineering UML
- formal analysis of static and run-time (type) correctness
- model validation through prototyping \& structured testing
- industrial grade tool support http://www.vdmtools.jp/en
- VICE extension* for real time, scheduling and deployment

* [ Verhoef, Larsen, Hooman, FM 2006, LNCS 4085, pp 145-162]


## Our Approach by Example - water tank case (1)



$$
\begin{gathered}
\frac{d V}{d t}=f_{\mathrm{I}}-f_{\mathrm{O}} \\
f_{\mathrm{O}}= \begin{cases}\frac{\rho \cdot g}{\mathrm{~A} \cdot \mathrm{R}} \cdot \mathrm{~V} & \text { if valve }=\mathrm{open} \\
0 & \text { if valve }=\mathrm{closed}\end{cases}
\end{gathered}
$$



## Our Approach by Example - water tank case (2)



```
01 variables
0 2 ~ r e a l ~ v o l u m e , ~ l e v e l ;
parameters
04 real area = 1.0;
05 real gravity = 9.81;
06 real density = 1.0;
0 7 \text { equations}
08 // p.e = pressure, p.f = flow rate
0 9 ~ / / ~ i n t e g r a t e ~ f l o w ~ t o ~ o b t a i n ~ v o l u m e
10 volume = int(p.f);
11 level = volume / area;
12 p.e = gravity * level * density;
```


## Our Approach by Example - water tank case (3)

```
class Controller
instance variables
    static public level : real;
    static public valve : bool := false -- default is closed
operations
    static public async open: () ==> ()
    open () == duration(0.05) valve := true;
    static public async close: () ==> ()
    close () == cycles(1000) valve := false;
    loop: () ==> ()
    loop () ==
            if level >= 3 then valve := true -- check high water mark
            else if level <= 2 then valve := false; -- check low water mark
threads
    periodic(1.0,0,0,1.0)(loop)
sync
    mutex(open, close, loop)
end Controller
```


## Our Approach by Example - water tank case (4)



## Integrated Operational Semantics (1)

- Continuous Time model
- sets of differential equations
- approximate solution numerically
- discrete integration over some time interval
- many "solver" algorithms available e.g. Euler
- CT shares state variables with DE model
- capture state events: zero-crossing detection
- capture time events: proceed to time t > now


## Integrated Operational Semantics (2)


"SENSOR" "INTERRUPTS"
"ACTUATOR"

## Tool Support (1)



## Tool Support (2)



## Integrated Operational Semantics (3)

- Discrete Event model
- assume given a set of resources R $\left\{\mathrm{cpu}_{1}, \mathrm{cpu}_{2}, \mathrm{cpu}_{3}\right.$, bus $_{1}$, bus $\left._{2}\right\}$
- assume given an architecture bus $_{1} \rightarrow\left\{\mathrm{cpu}_{1}, \mathrm{cpu}_{2}\right\}$, bus $_{2} \rightarrow\left\{\mathrm{cpu}_{2}, \mathrm{cpu}_{3}\right\}$
- each resource has a scheduling state $s s$



## Integrated Operational Semantics (4)

- Discrete Event model
- each resource $r \in R$ has a set of tasks r.T and an active task r.at $\in$ r.T $\vee$ r.at $=$ nil
- cpu $\rightarrow$ threads
- bus $\rightarrow$ messages
- each task $\mathrm{t} \in$ r.T has an execution state es



## Integrated Operational Semantics (5)

- Discrete Event model
- each active task r.ta $\neq$ nil can
- either execute a state transition
- or execute a time transition

$$
\mathbf{x}:=10
$$

duration (100) $x:=10$
cycles (1000) (x := 10; y := 20)

caveat: duration ( 0 ) is a valid time transition

## Integrated Operational Semantics (6)

- process state transactions until all resources are either idle or need to make a time transition
- determine the smallest DE time step $\mathrm{t}_{\text {req }}$ over all R
- CT solver is asked to move to $t+t_{\text {req }}$
- CT solver reaches $t+t_{\text {rel }}$ with $\mathrm{t}_{\text {rel }} \leq \mathrm{t}_{\text {req }}$
- time on all resources is updated to $t+t_{\text {rel }}$
- events are handled (if any occurred)
- guards and scheduler are re-evaluated (if affected)
- repeat until abort time event is reached


## Results and conclusions

- Coupling does not restrict tools or add complexity
- Co-simulation enables cross-discipline dialogue
- Small model size due to abstraction on both sides
- Evaluation of design options requires low effort
- Discipline specific analysis on models is still feasible
- Generic integrated operational semantics
- Heterogeneous simulation is within reach
- Case studies: light-weight models can be accurate


## Future Work (1)

20-SIM (CT simulation)


VDMTools (DE simulation)



Future Work (2)

[ Andrews, Verhoef, Fitzgerald, DSN 2007 ]

## Printer paper path - case study (1)



## Printer paper path - case study (2)



## Printer paper path - case study (3)

| Supervisor |
| :--- |
| init() |
| pimUpEvent() |
| fuseUpEvent() |
| Supervisor() |
| pimDownEvent() |
| corrDownEvent() |
| alignDownEvent() |
| setPimSeqCtrl() |
| setCorrSeqCtrl() |
| setFuseSeqCtrl() |
| setAlignSeqCtrl() |
| setEjectSeqCtrl() |

-ejectSeqCtr $0 . .1$
-alignSeqCtrl $0 . .1$
-fuseSeqCtrl 0..
-corrSeqCtrl 0
-pimSeqCtrl

|  |  | PidController |
| :---: | :---: | :---: |
| SequenceController |  |  |
|  |  | getEnc() |
| initldle() |  | limit() |
| initPeak() | -loopctrl | CtrlLoop() |
| initNominal() |  | calcPID() |
| setStopProfile() | $0 . .1$ | getSetpoint() |
| setBeginAtProfile() |  | setPwm() |
| makeAccProfile() |  | setUpPID() |
| makeDistanceProfile() |  | PidController() |
| setLoopController() |  | getIntegratedSetpoint() |
|  |  | addProfileElement() |


| SetpointProfile |  |
| ---: | ---: |
|  | getSetpoint() <br> addElement() <br> getIntegratedSetpoint() <br> calcSetpoint() <br> calcIntegratedSetpoint() |

```
public CtrlLoop: () ==> ()
    CtrlLoop () ==
        -- first retrieve the current encoder value
        ( dcl measured_value : real := ENCODER_GAIN * getEnc();
            -- output the previous value if we are time synchronous
            if hold then setPwm(curr_profile, curr_setpoint, curr_error, next_output);
            -- calculate the new pum control value
            if feedback
            then next_output := limit(calcPID(measured_value))
            else next_output := limit(getSetpoint());
            -- output the new value directly if we are not time synchronous
            -- otherwise wait until the next period is due
            if not hold then setPwm(curr_profile, curr_setpoint, curr_error, next_output) )
thread
    -- run the controller at 1 kHz and assume no jitter
    periodic (0.001, 0, 0, 0.001) (CtrlLoop)
```


## Printer paper path - case study (4)



## Printer paper path - case study (5)



## Printer paper path - case study (6)



## Printer paper path - case study (7)



